# Read me

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Note that the plugin folder is NOT the main zipped folder called *Momel-Intsint*, *Miscellaneous* or *ProZed*.
The plugin itself is a subfolder called :

**plugin_momel-intsint**
**plugin_miscellaneous**
or **plugin_prozed**

Each plugin folder should be placed inside your Praat Preference folder. This is the folder where you will also find two files called *Buttons5/buttons5/Buttons5.ini* and *Prefs5/prefs5/Preferences5.ini*

Depending on which system you use, this will be located in:

**MacOSX**:
/Users/USERNAME/Library/Preferences/Praat Prefs

Note for OSX 10.7 Users (Lion)
In this version of OSX the user's Library folder is normally hidden.
To access it, press *alt* and select **Library** from the **Go** menu in the Finder.
**Unix**:
USERNAME/.praat-dir
**Windows**:
C:\Documents and Settings\USERNAME\Praat
**Windows 7**:
C:\Users\USERNAME\Praat

***What you can do with the plugins***

**• plugin_momel-intsint**

***with a corpus of sound files*** you can:
- create individual recording folders for each sound file in a corpus directory
- calculate f0 with optimised max/min f0 for each recording folder in the corpus directory
- calculate Momel target points for each recording folder
- convert Momel targets to Intsint labels for each recording folder

Note: The function converting Momel targets to Intsint labels requires Perl which can be downloaded from:
http://www.activestate.com/downloads

*for a single recording folder* you can:
- edit and correct Momel targets
- compare resynthesised versions using Momel targets or Momel targets recalculated from the Intsint coding


*with a single sound file in the* **Praat Objects** *window* you can:
- calculate f0 for the Sound with optimised max/min f0 [select a **Sound** object]
- calculate Momel target points for a selected **Pitch** object [select a **Pitch** object]
- draw a Sound with f0, Momel targets and interpolated quadratic spline function [select a **Sound** plus a **PitchTier** object]
*** NEW ***
- calculate the INTSINT coding for a selected **PitchTier** containing Momel target points [select a **PitchTier** object]

• **plugin_miscellaneous**
allows you to:
- print object: print to the Info window a Strings, Table, TableOfReal or Matrix (or part of one).
- print Textgrid: print a TextGrid (or part of one) to the Info window
- modify a Textgrid tier: allows you to create a new TextGrid from an old with a selection of tiers in a specified order
- realign a TextGrid tier: you can define one tier as a master and one as dependent. Each boundary on the dependent tier will be realigned with the closest boundary on the master tier.
- remove tiers: allows you to remove a sequence of tiers from a TextGrid
- Remove all: allows you to remove all the objects in the Object window
- Convert transcription... : allows you to convert transcriptions between the SAMPA annotation, the Praat codings of the International Phonetic Alphabet and Unicode symbols, in any direction


• **plugin_prozed**       ***NEW***
allows you to
- load example - Loads an example Sound and TextGrid (first sentence of passage O0 from Eurom1-EN) together with a TextGrid annotated for tone, rhythm and intonation.

allows you to display the pitch and rhythm of a sound using the OMe (octave median) scale for pitch

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